|  | VALUE: |
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| EQUIPMENT |  |
| SKILLS, INJURIES, ETC |  |











| NAME: |  |  |  |  |  |  |  |  |  |  | VALUE: |
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| SPECIES: |  |  |  | CAREER: |  |  |  |  |  | EQUIPMENT |  |
|  | M | WS | BS | S | T | W | I | A | Ld |  |  |
| Base Stats |  |  |  |  |  |  |  |  |  |  |  |
| Modified |  |  |  |  |  |  |  |  |  |  |  |
|  |  | EXP <br> $\square \square$ <br> $\square \square$ <br> $\square \square$ <br> $\square \square$ <br> $\square \square$ | ERIE $\square \square$ $\square \square$ $\square \square$ $\square \square$ $\square \square$ | CE | OIN | TS | $\square$ |  |  | SKILLS, INJURIES, ETC |  |

GANG:







| NAME: |  |  |  |  |  | VALUE: |
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| TYPE: |  |  | MODE |  | WEAPONS AND UPGRADES |  |
|  |  |  | SPEED |  |  |  |
| dAmage chart |  |  |  |  |  |  |
| D6 | ARM | Location |  | DMG |  |  |
| 1 |  |  |  | $\square$ | DAMAGE AND KUSTOM JOBS |  |
| 2 |  |  |  | $\square$ | damageand kustomjobs |  |
| 3 |  |  |  | $\square$ |  |  |
| 4 |  |  |  | $\square$ |  |  |
| 5 |  |  |  | $\square$ |  |  |
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| NAME: |  |  |  |  |  | VALUE: |
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| TYPE: |  |  | MODE: |  | WEAPONS AND UPGRADES |  |
| SIZE: |  |  | SPEED: |  |  |  |
| damage chart |  |  |  |  |  |  |
| D6 | ARM | LOCATION |  | DMG |  |  |
| 2 |  |  |  | $\square$ | DAMAGE AND KUSTOM JOBS |  |
| 2 3 |  |  |  | $\square$ |  |  |
| 4 |  |  |  | $\square$ |  |  |
| 5 |  |  |  | $\square$ |  |  |
| 6 |  |  |  | $\square$ |  |  |

